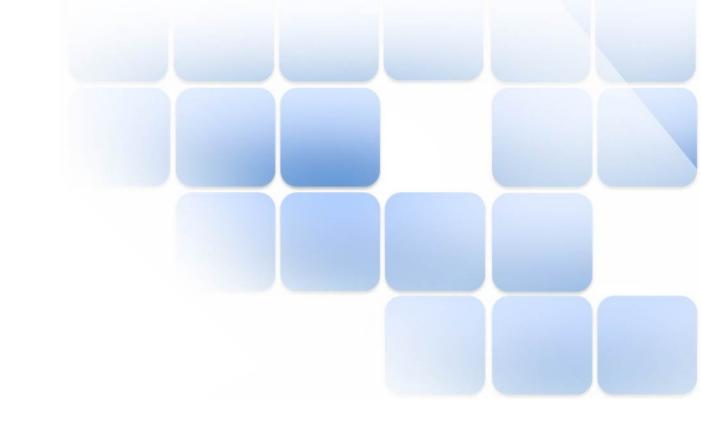


The Nephele Livescale Toolkit

Real-Time Video Processing at Scale



Motivation and Contributions

- More and more inexpensive IP-enabled video-recording devices (e.g. smartphones, tablets, ...)
- Many possible use cases for these devices, e.g.
 - -Live broadcasting of user content
 - -Lectures and Talks in Academia
 - -CCTV systems
- Automated real-time analysis and mining requires large-scale systems due to sheer amount of video material
- Contributions
 - -The Livescale Toolkit for building video processing dataflows inside Nephele
 - -Components and architecture for scalable real-time video processing

The Livescale Toolkit

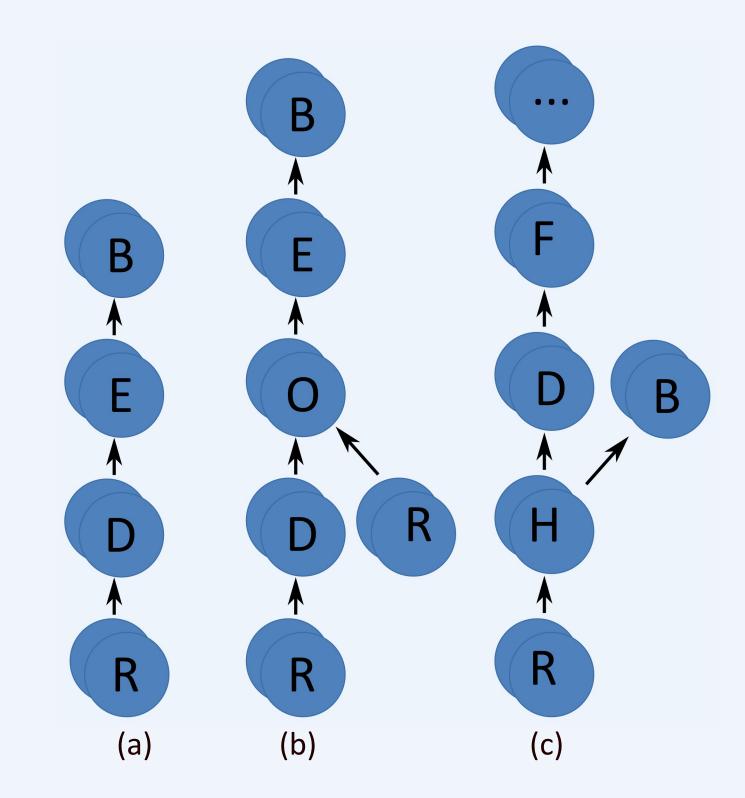
- Reusable building blocks for real-time video and audio stream processing in Nephele
 - -Reusable code for writing Nephele tasks
 - -Data model (video frames, audio samples, metadata, etc)
 - -Integration of third-party libraries, e.g. ffmpeg
 - -Available as open-source (see [1])

Extensible sets of predefined tasks

- -Receivers and Broadcasters
- -Decoders and Encoders
- -**H**ubs and Routers

-Frame Processors

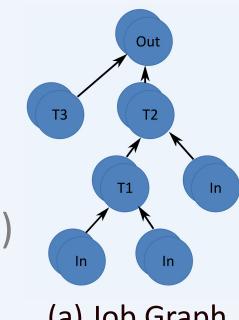
- Job graphs can be created by mixing preand user-defined tasks. Examples:
 - (a) Transcoding job
 - (b) Adding content overlays
 - (c) Concurrent stream broadcast and analysis



Scalable Dataflows in Nephele

Nephele [3] executes directed acyclic graphs ("job graphs") on clusters and clouds

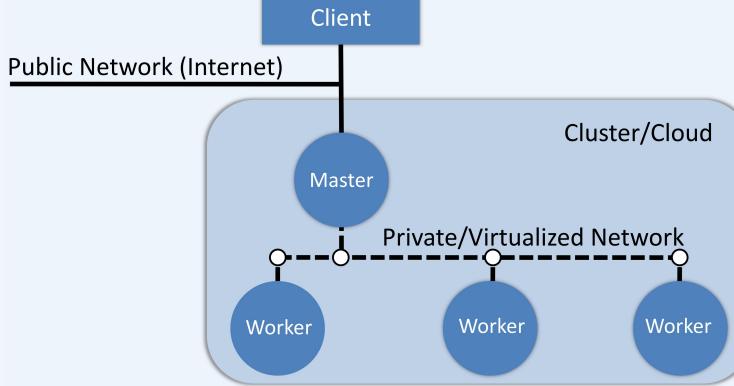
- -Available as open-source (see [2])
- -Vertices run as threads that execute user-defined functions (UDFs)
- -Edges are message-oriented channels (network or in-memory)



(a) Job Graph

Nephele has master-worker architecture

- -Master provides scheduling and coordination
- -Workers execute tasks



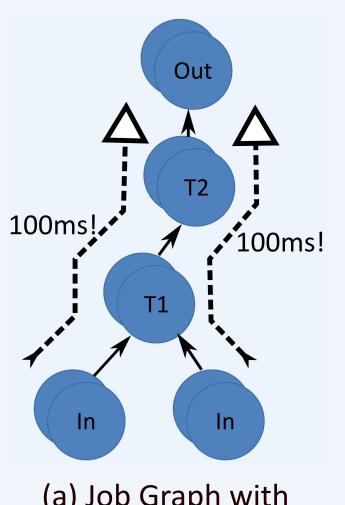
(b) Nephele System Architecture

Nephele manages major aspects of distributed computation

- -Data-parallel and pipeline-parallel execution of sequential UDFs
- -Task scheduling and resource management
- -Fault tolerance

Nephele supports latency constraints (see [4])

- -User can define latency constraints on the job graph
- -Nephele trades off latency and throughput to fulfill constraints

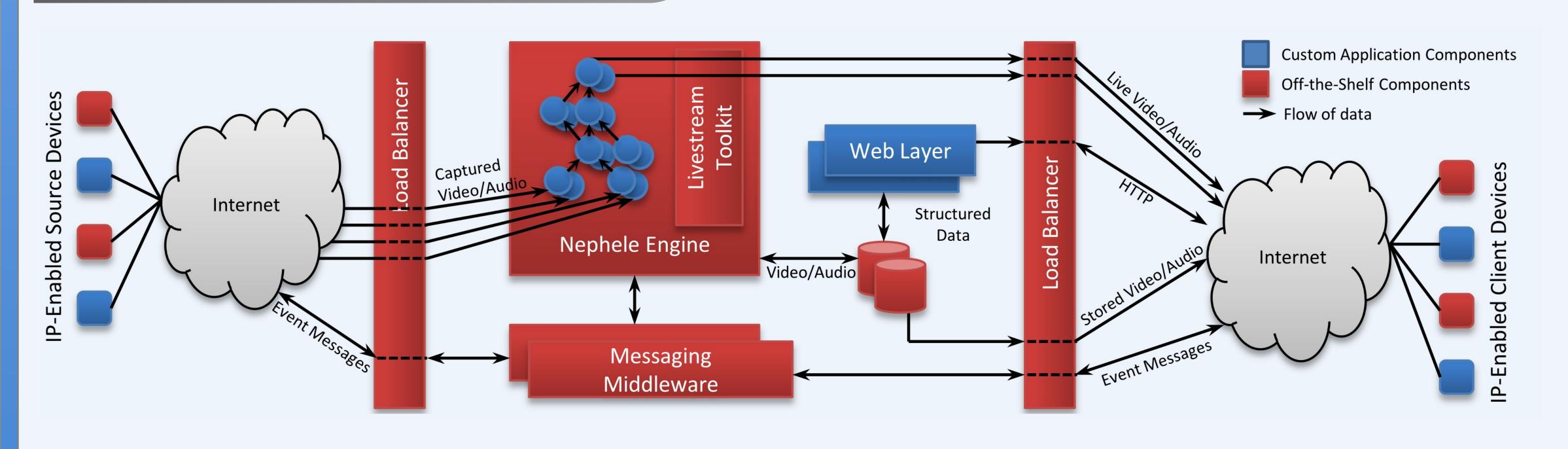


(a) Job Graph with constraints

Demonstration

- Sample application using the Livescale Toolkit
 - -Groups video streams by tags
 - -Ranks streams in group by quality
 - -Clients choose the best quality stream from desired groups
- Application includes Android-based app for sending and watching streams
 - -Available as open-source, see [1]
- Follows general architecture outlined below

Real-Time Video Processing Architecture



Optional components

- -Messaging middleware for coordination
- -Web Layer for user management etc
- -Scalable persistent storage outside Nephele
- Mixes off-the-shelf and custom components

References

- [1] The Nephele Livescale Toolkit: http://www.github.com/bjoernlohrmann/livescale-toolkit
- [2] The Stratosphere Streaming Distribution: http://www.github.com/bjoernlohrmann/stratosphere
- [3] D. Warneke, and O. Kao, "Exploiting dynamic resource allocation for efficient parallel data processing in the cloud," IEEE Transactions on Parallel and Distributed Systems, Vol. 22, No. 6, pp. 985-997, IEEE, 2011
- [4] B. Lohrmann, D. Warneke, and O. Kao, "Nephele Streaming: Stream processing under QoS constraints at scale," Cluster Computing, Springer, 2013





